D&T Textiles Contingency Plan Overview

Year 7-9: **D&T Board Game Design Mini-Project**

 Details:

You will design and make a new board game to be played by at least two people. This is not as simple as it sounds, as board games have to be just challenging enough to be fun, but not so difficult or long that they become boring!

Record each stage (see the list below) with photographs and descriptions of what you did, what you found out, and how it helped you in your designing and making process.

1. **Research Stage**
2. **Designing Stage**
3. **Making Stage**
4. **Play and Evaluating Stage**
5. **Suggesting Modifications (improvements)**

Full guidance is on the sheet you can download.

Year 10: Investigating Existing and Past Designers and **Manufacturing Log for Making your Mini-Skateboard**

 1. **Investigating Existing and Past Designers**

Use the guide to investigate several past and current designers: William Morris, Vivienne Westwood, Coco Chanel and Mary Quant. You will encounter exam questions which require knowledge of outside designers in recent history, what made their work distinctive, and how it influenced design which came after it. In addition, if it is done well, this could be research in your Yr 11 NEA folder next year. Please make all text (apart from the titles) maximum font size 12, in order to present as much information on the page as possible.

 2. **Complete final product design for 'Comfortable home' context.**

Year 11: **Practice Paper with Mark-Scheme and Guide** & **Investigating Existing and Past Designers**

Details:

1. *AQA Specimen Paper 2* with Mark Scheme. Use the A4 guide on how to use past papers effectively.

2. **Guided research task into William Morris, Vivienne Westwood, Coco Chanel and Mary Quant.**
   Use the guide to investigate several past and current designers: William Morris, Vivienne Westwood, Coco Chanel and Mary Quant. You will encounter exam questions which require knowledge of outside designers in recent history, what made their work distinctive, and how it influenced design which came after it. Make all text (apart from the titles) maximum font size 12, in order to present as much information on the page as possible.